# **JAY MILES**

# **CV - Narrative Designer**



@Yarheeguy



Jay Miles



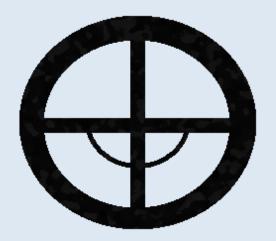
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## **Profile:**

A BA Games Story Development graduate and published writer eager to create exciting stories and utilise expertise as a Narrative Designer. Highly technical, innovative, and passionate about expressing fascinating concepts and creating immersed experiences through mediums.

# **Key Skills:**

#### **Primary**

- Creative writing
- Worldbuilding Design
- Gameplay Design
- Pre-production planning

#### Secondary

- Dialogue and Script writing
- Character Design
- Using Unity Engine & C# coding
- Quality testing

# **Project Experience:**

# See Only Evil: Rebecca's Origins – Game

September 2022 - June 2024

- Narrative-driven.
- Cutscene interactions.
- Worldbuilding.

#### Solar-Powered Heart - Game

April 2025 - May 2025

- Researched and brainstorm ideas for a unique genre.
- Dialogue and cutscenes.

#### Igor Meme – Visual Novel

September 2025

- Written voice lines scripts for voice actors.
- Made dialogue graph
- Aided a proofreader

# See Only Evil: Minda – Web Comic

July 2024 - December 2024

- Planned comicstructured storytelling.
- Use and understand a different medium.

#### Cryne City - 3D Game

March 2025

- Dialogue and cutscenes.
- Research 1930s history.
- Wrote an introduction for a fictional city.

#### When I'm Gone ... - Game

January 2022 – May 2022

- Visual Narrative.
- Hidden story shown in several images.
- Level & game design

## **Key Achievements:**

#### GDLX 2024 - Indie Games Expo | Game Dev Local

See Only Evil: Rebecca's Origins – Game Showcasing – August 2024

- Set up and presented See Only Evil during the event.
- Hired a volunteer to assist for the event.

#### Global Game Jam | Goldsmiths, University of London

S.U.C.K - January 2024, Bliss - January 2025

#### Game Lab | Aesthetica Short Film Festival

See Only Evil - Official Game Selection - November 2023

#### Games and Animation Student Award | University of East London

Award for 'Best Narrative' – June 2023

#### 2-time Published Author | Austin Macauley Publishers Ltd.

The Mariverse: Guardians – June 2023

The Mariverse - March 2019

- Went through process of traditional publishing.
- Approve and advise on changes in proofreading.
- Communicated with the publishers.

#### **Education:**

BA GAMES: STORY DEVELOPMENT | University of East London

**SEPTEMBER 2020 – JUNE 2023** 

Bachelor of Arts Honours – First Class

#### BTEC Level 3 Extended Diploma | Access Creative College

**SEPTEMBER 2016 – JULY 2020** 

Creative Media Production (QCF) – Triple Grade Distinction Distinction Merit

### **Hobbies & Interests:**

- Participating in Game Jams (15 Jams in total as of October 2025).
- Writing fanfiction and working on a fan-made game.
- Currently working on a game project for See Only Evil.
- Played a wide range of games for several years.